

ARZACH

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THE BALLADE
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THE LEGEND OF ARZACH
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story & script
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letterer

with special thanks to Jean-Pierre Dionnet, Salvador Soldevila & Isabelle Morin



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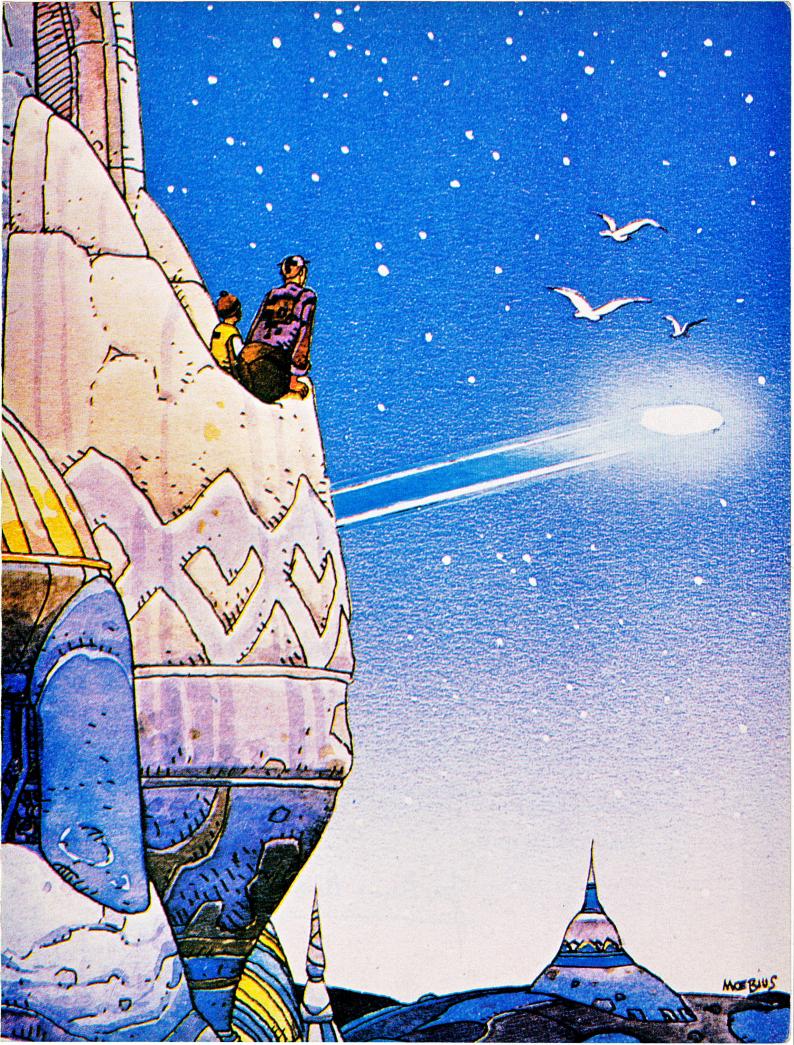
THE GARDENS OF AEDENA

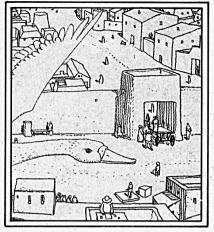
MOEBIUS 6

PHARAGONESIA & OTHER STRANGE STORIES

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A DREAM LIVES FOREVER

Those of you who don't know **Arzach**, the silent, pterodactyl-riding warrior, possibly Moebius' most famous character, are in for a treat.

The character of **Arzach** was created by Moebius in 1974 in four wonderful, scriptless stories, which caused a small revolution in the French comics industry. Indeed, one could very well compare the impact of **Arzach** in France at that time to that of **Dark Knight** in this country last year.

The dream-like quality of the **Arzach** stories has assured them an unending fame and a special place in the history of comics. Yet, they remain as fresh and disturbing today as they were thirteen years ago. Truly, like all classics, they are timeless and will doubtless live on forever.

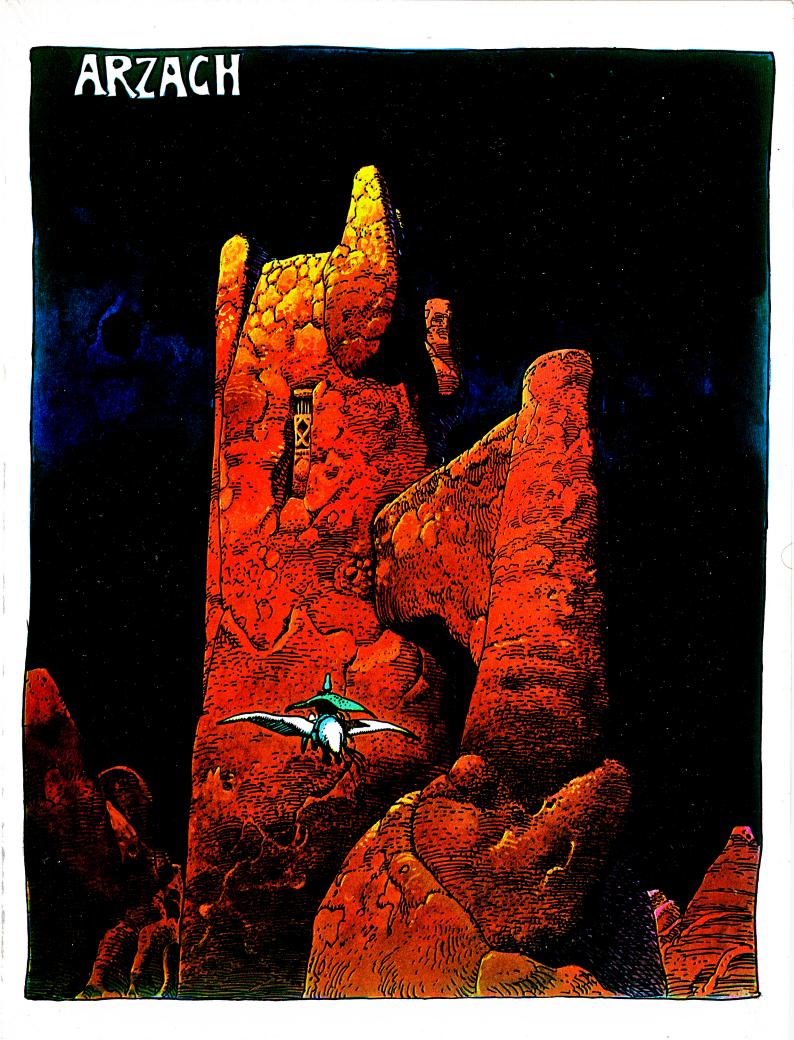
For readers already well acquainted with Arzach, we have decided to make this new compilation of the stories something special, something unique. In addition to telling the story behind his character, Moebius has also created a completely new tale, not yet even seen in France.

This story, entitled **The Legend of Arzach**, provides some insights into the universe of Arzach, and coincidentally, links up with another famous Moebius story in this book, **The Detour**. The concepts in it were developed by yours truly, jointly with Moebius, for the purpose of selling a feature, or television series, based upon this wonderful character. Hopefully, the fates permitting, the coming years will see even more of the ptero-warrior.

For good measure, we have also added several more fantasy stories, including **The Ballad,** one of Moebius' best, and the favorite of his wife, Claudine.

The dream gets better and better.

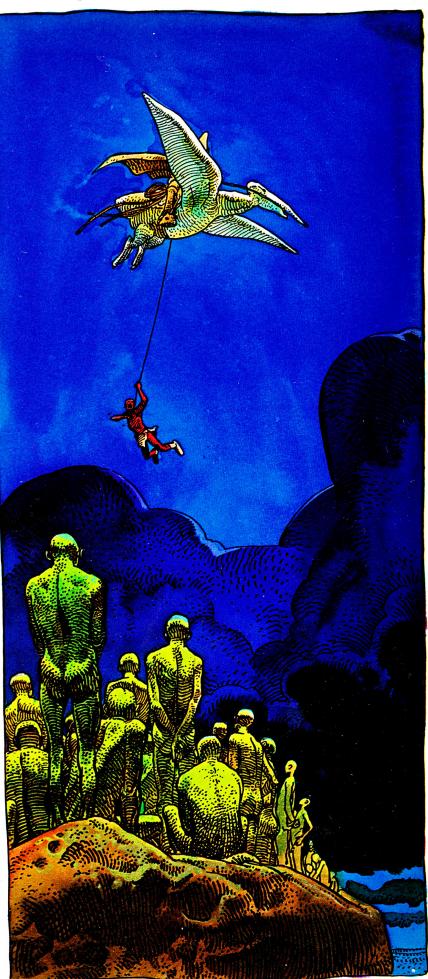
Jean. Mar a Rondy bollicien

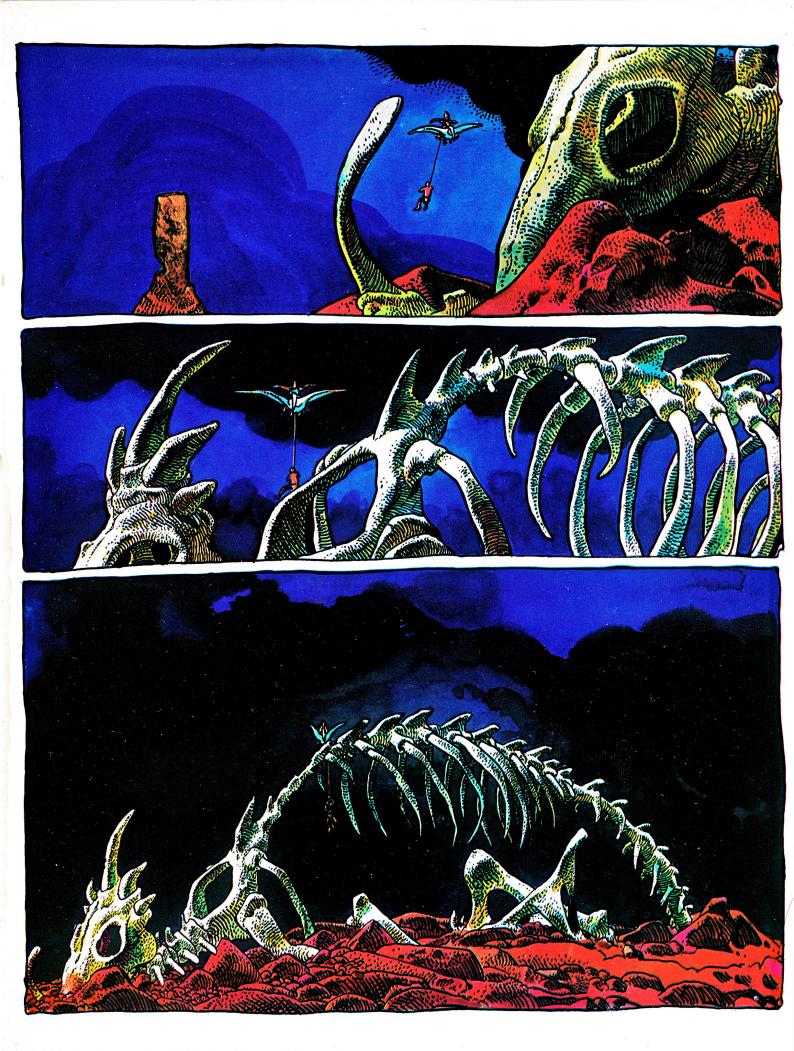




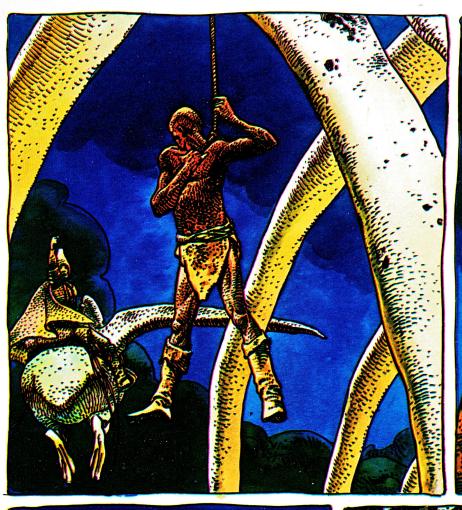










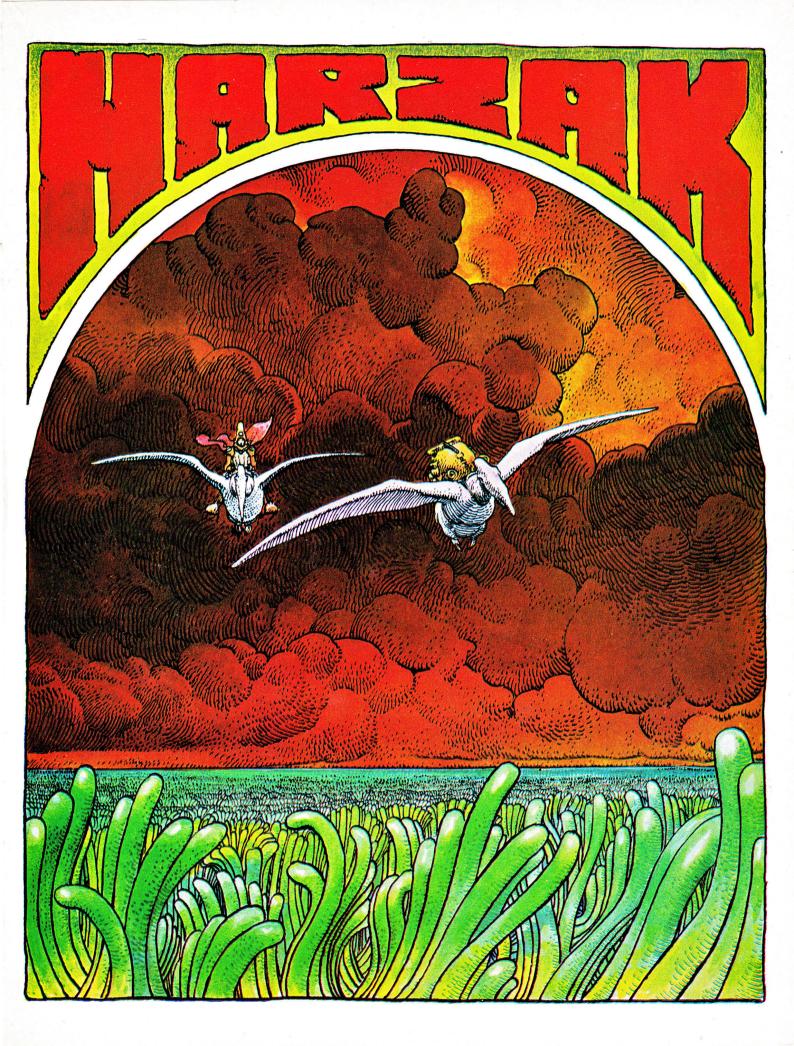










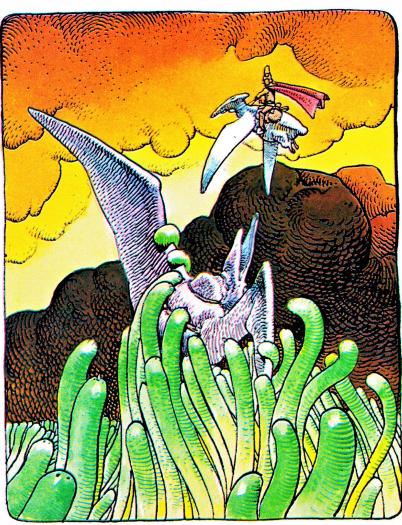






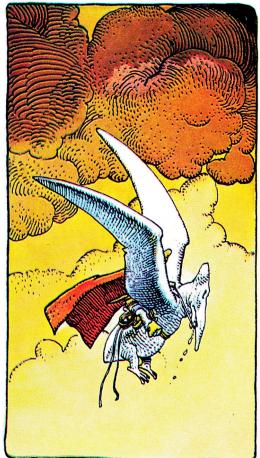






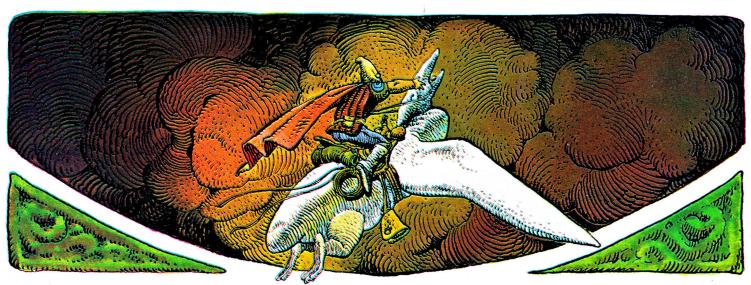


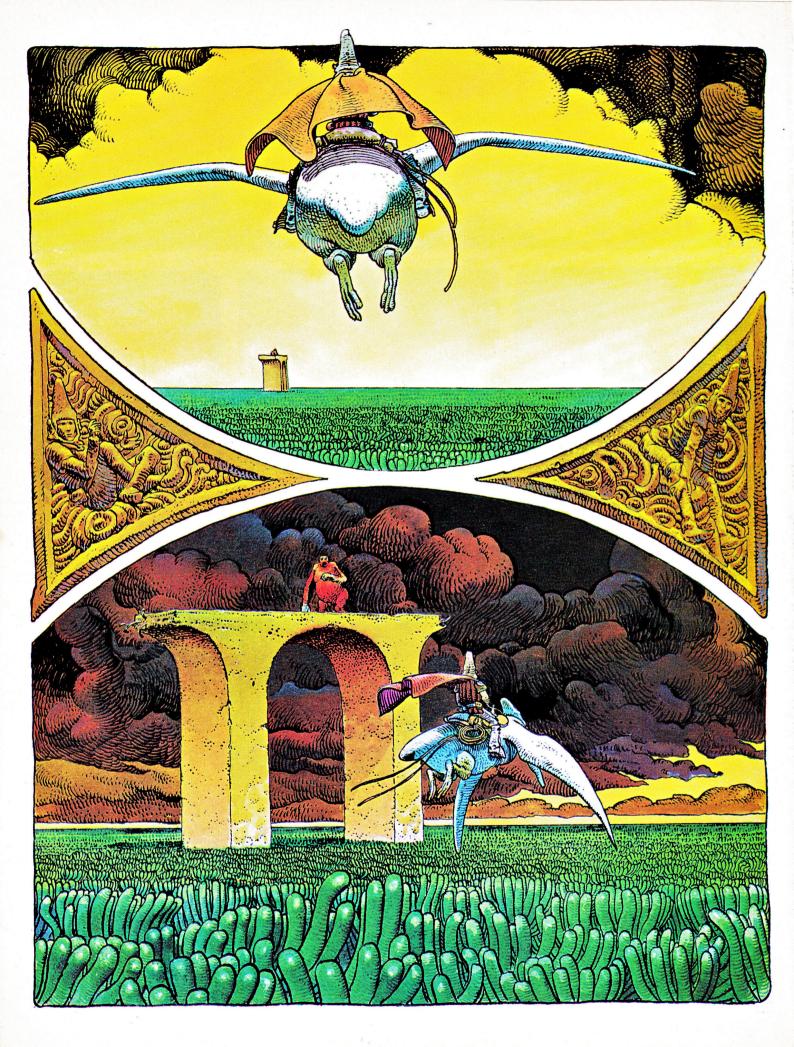


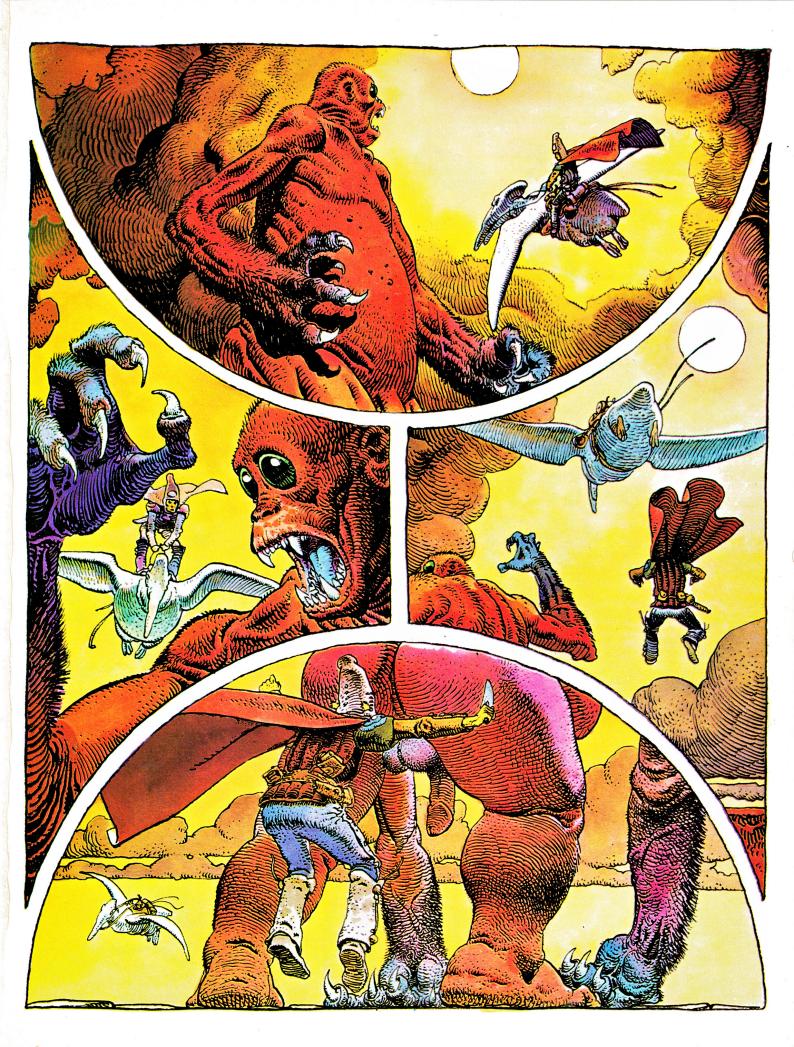


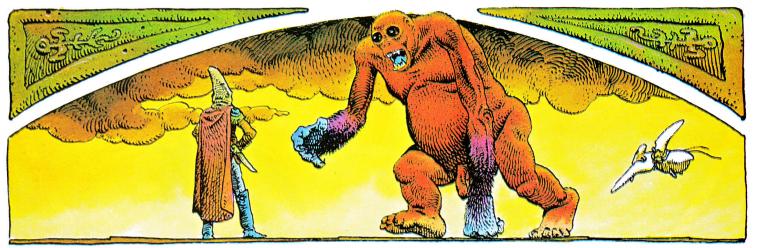


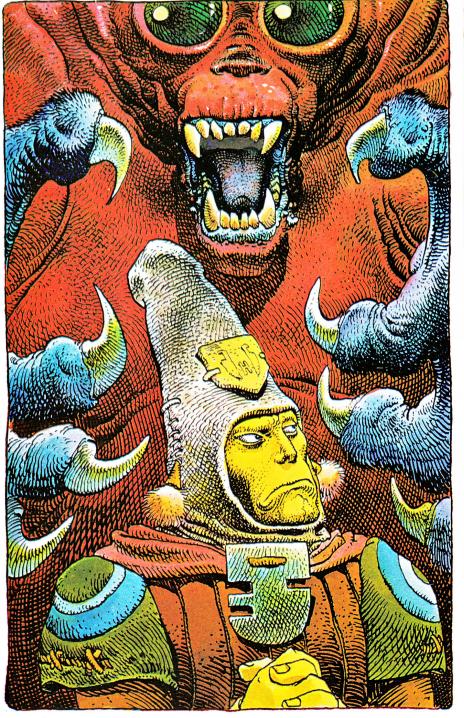


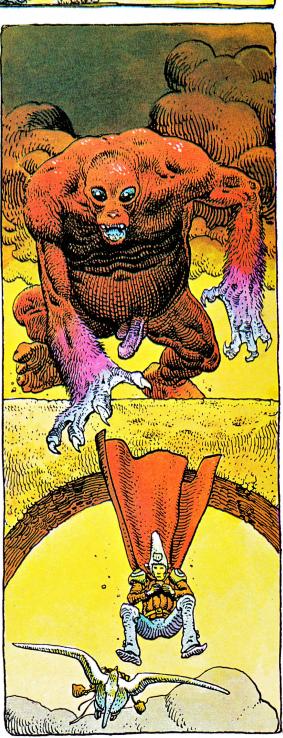


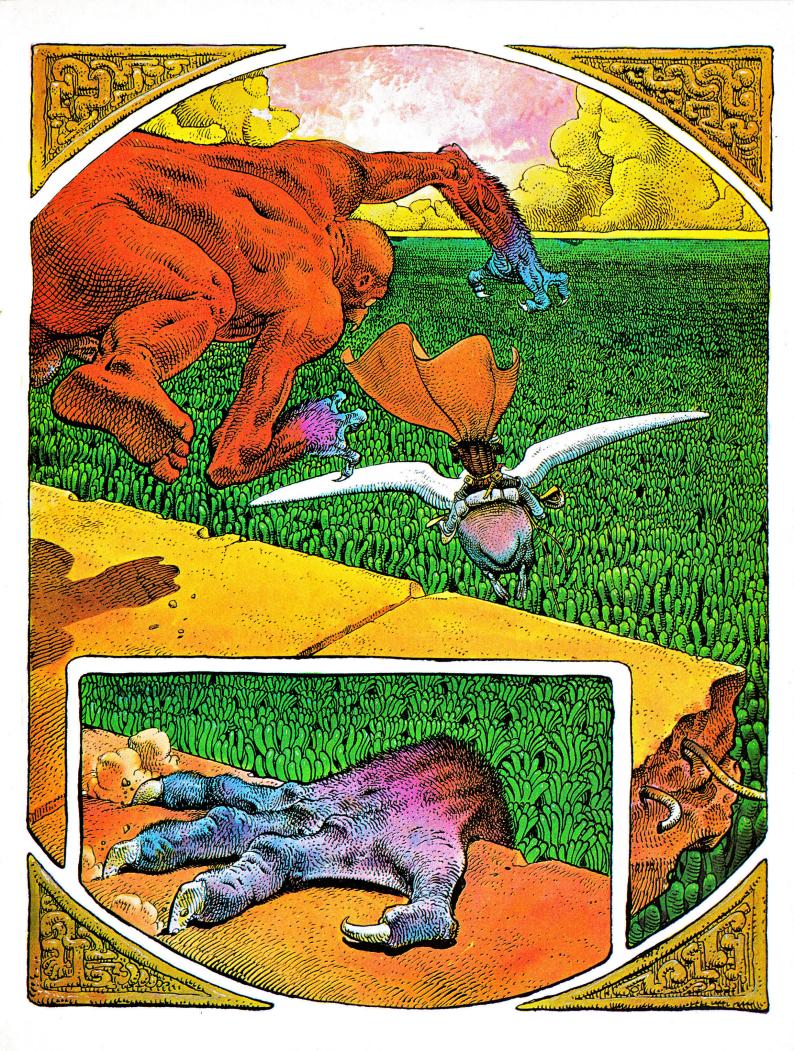


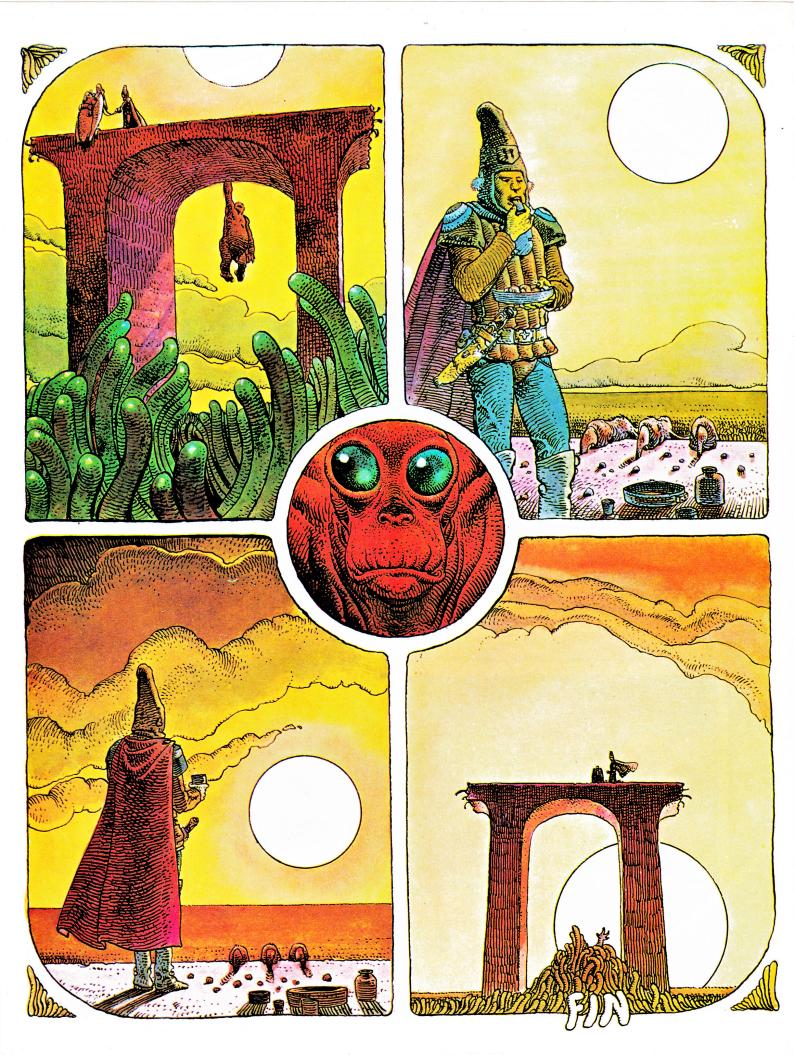


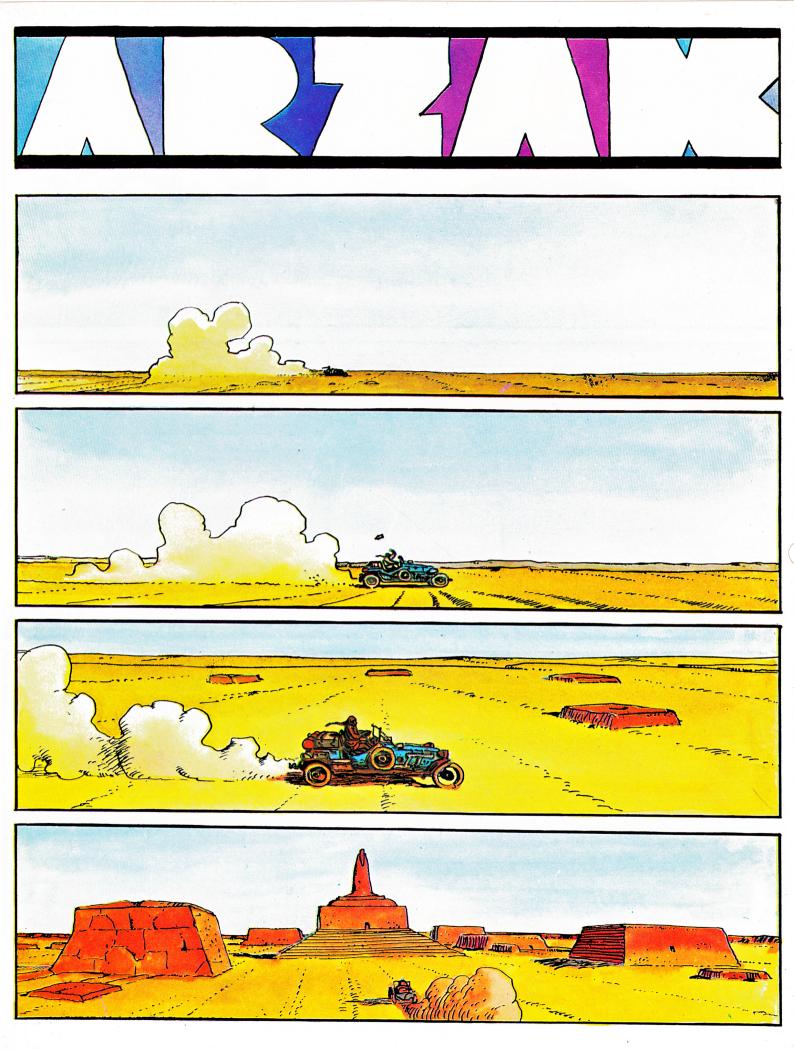


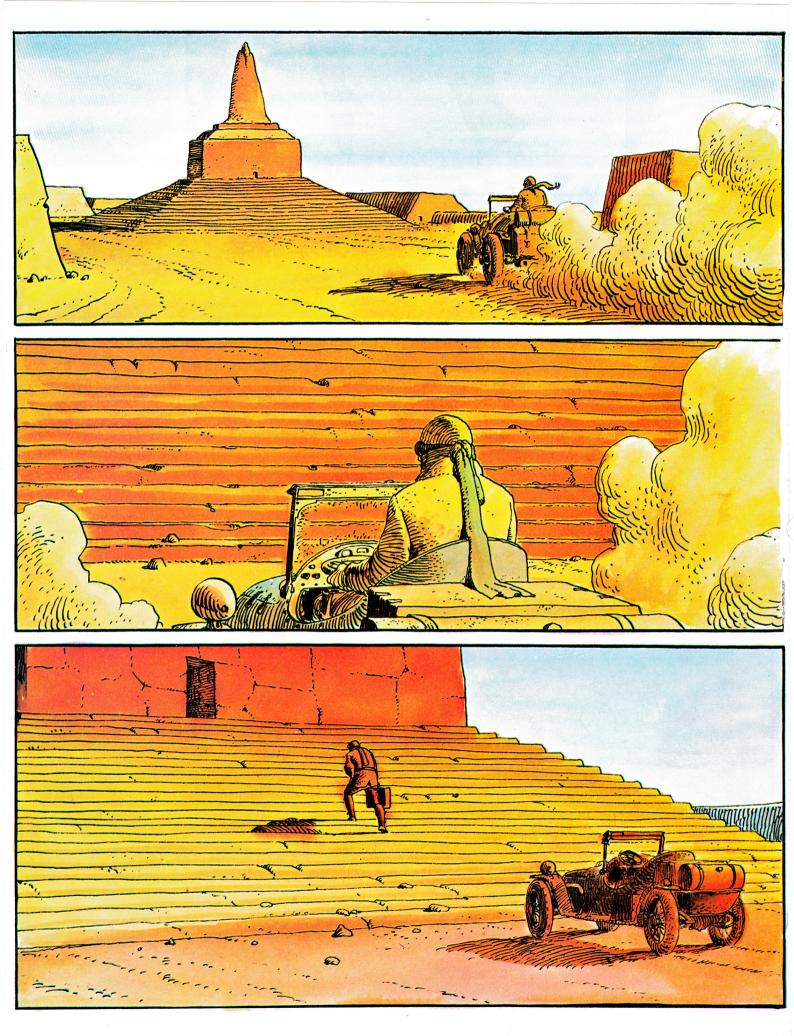


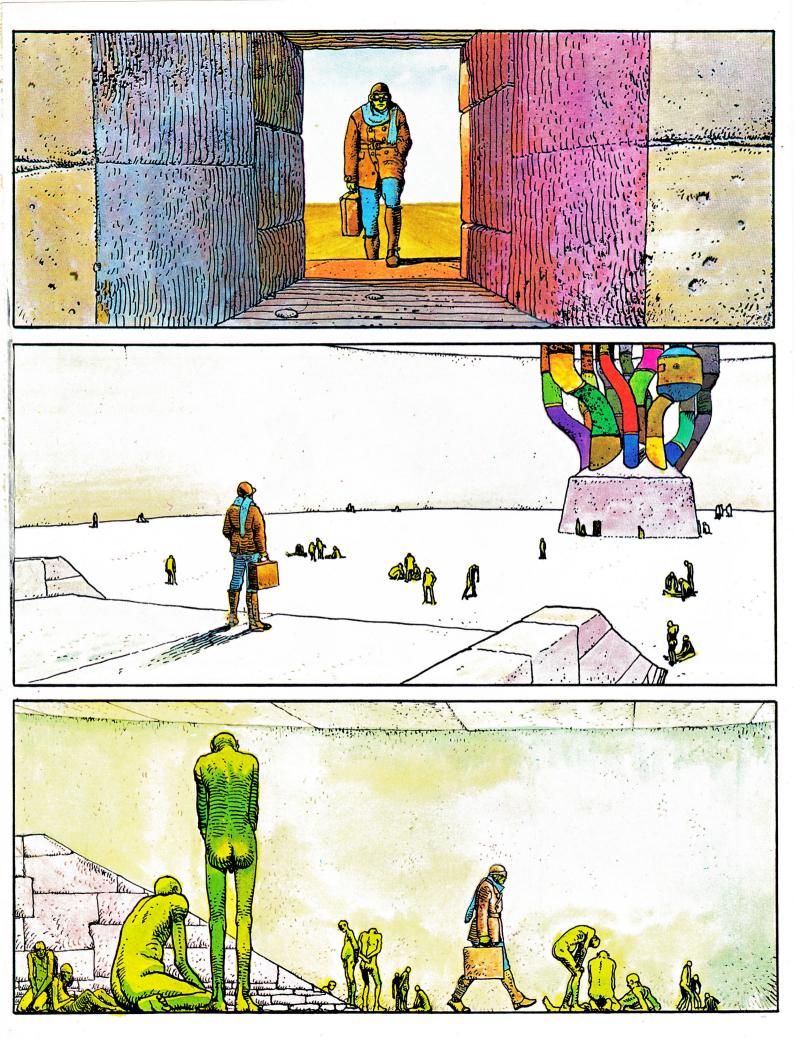




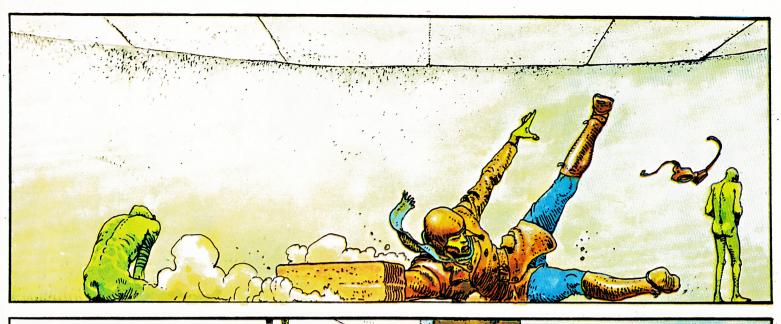






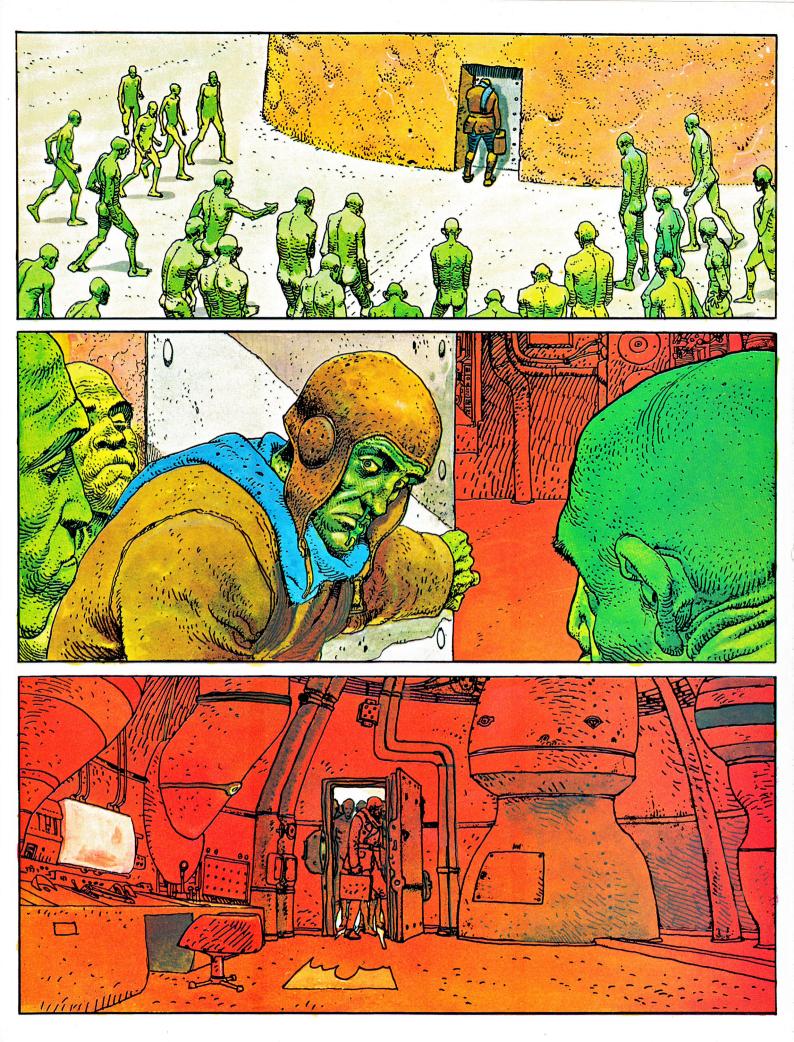






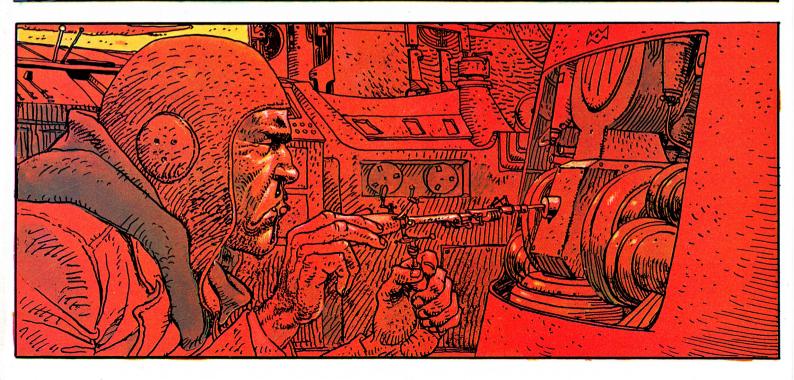


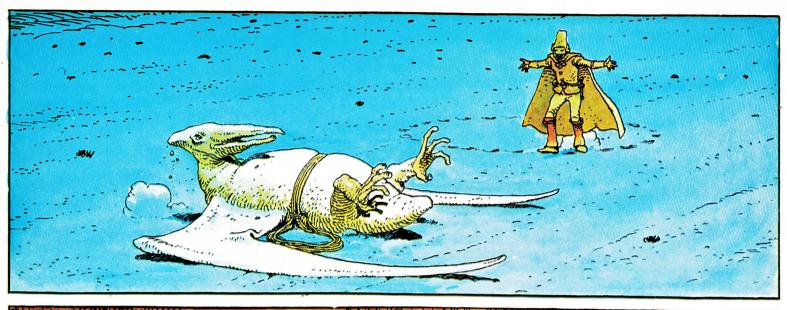


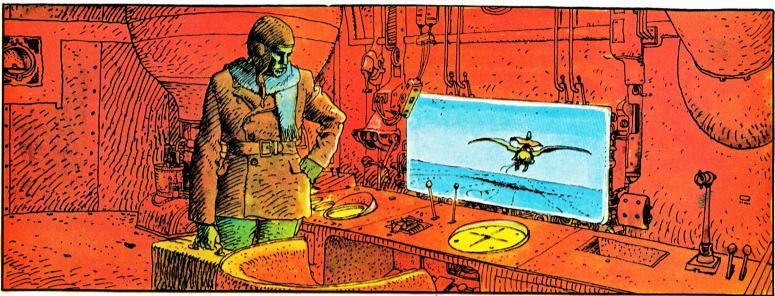


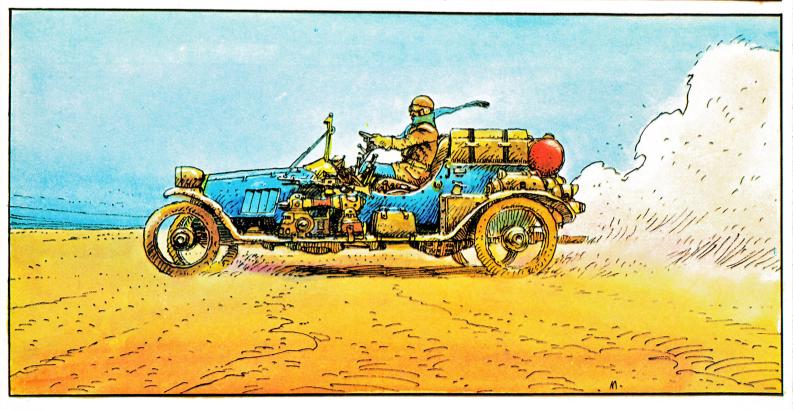


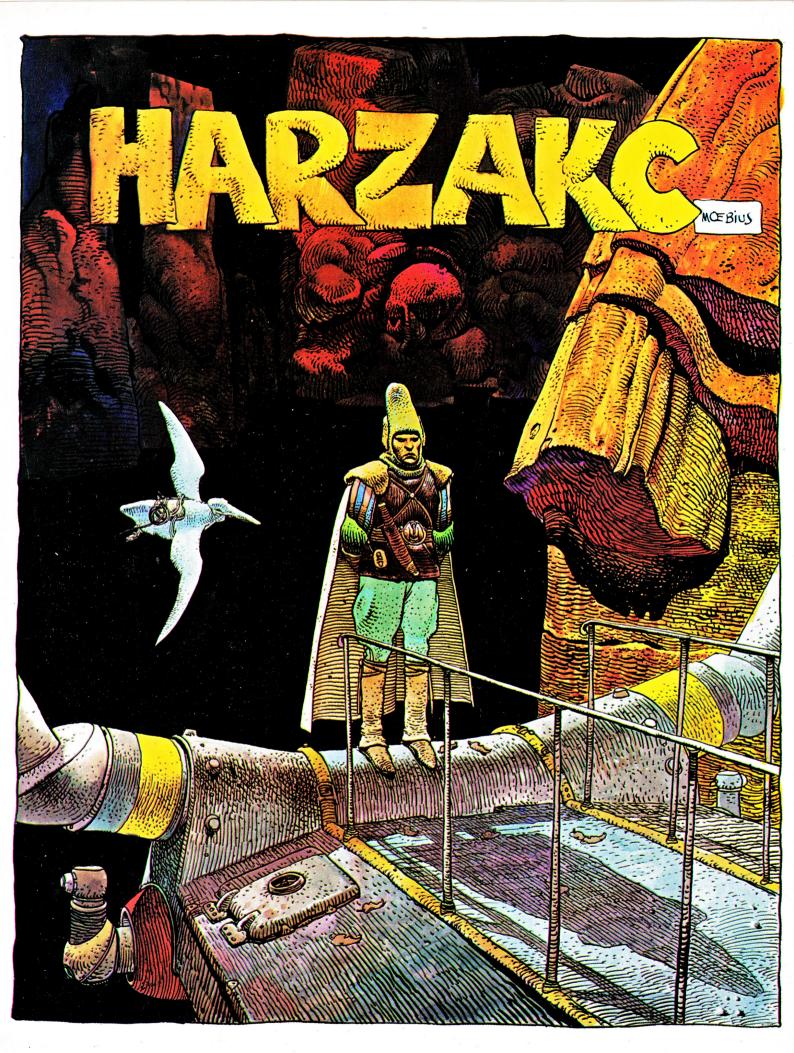


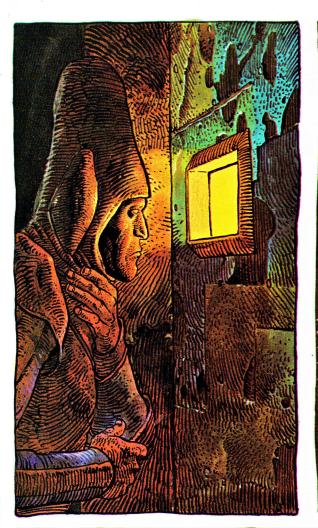


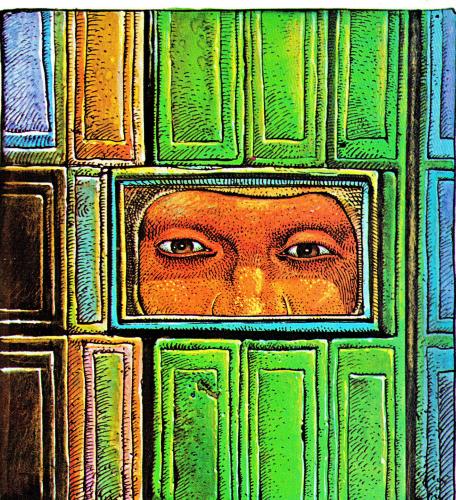


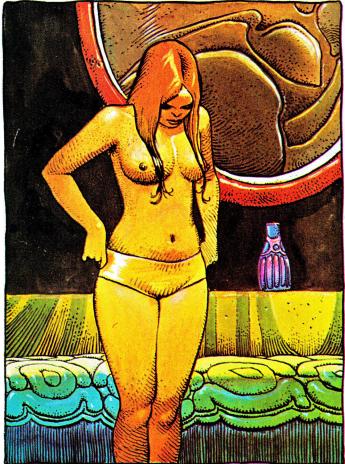


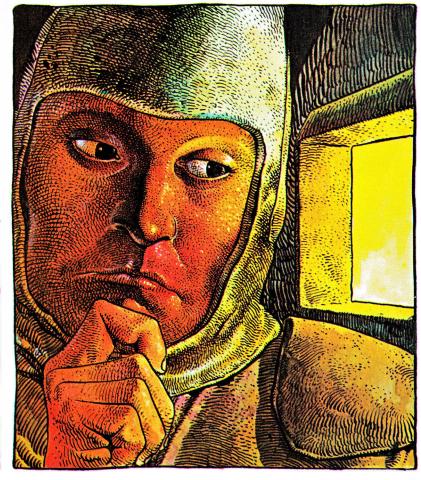


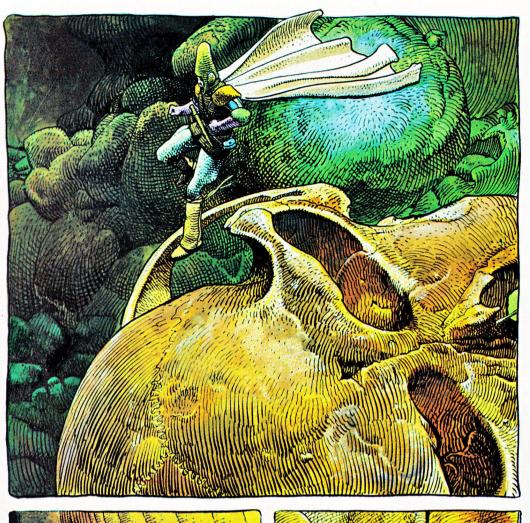




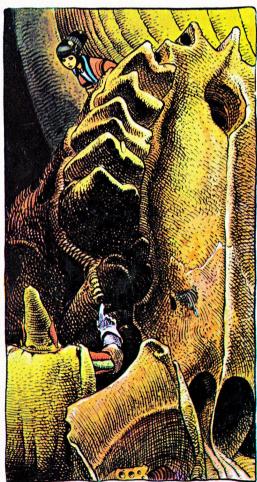




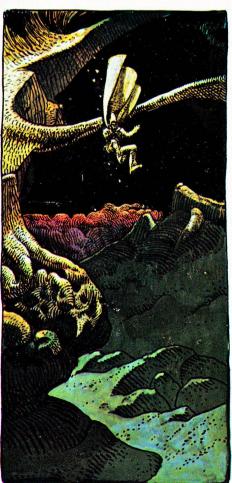


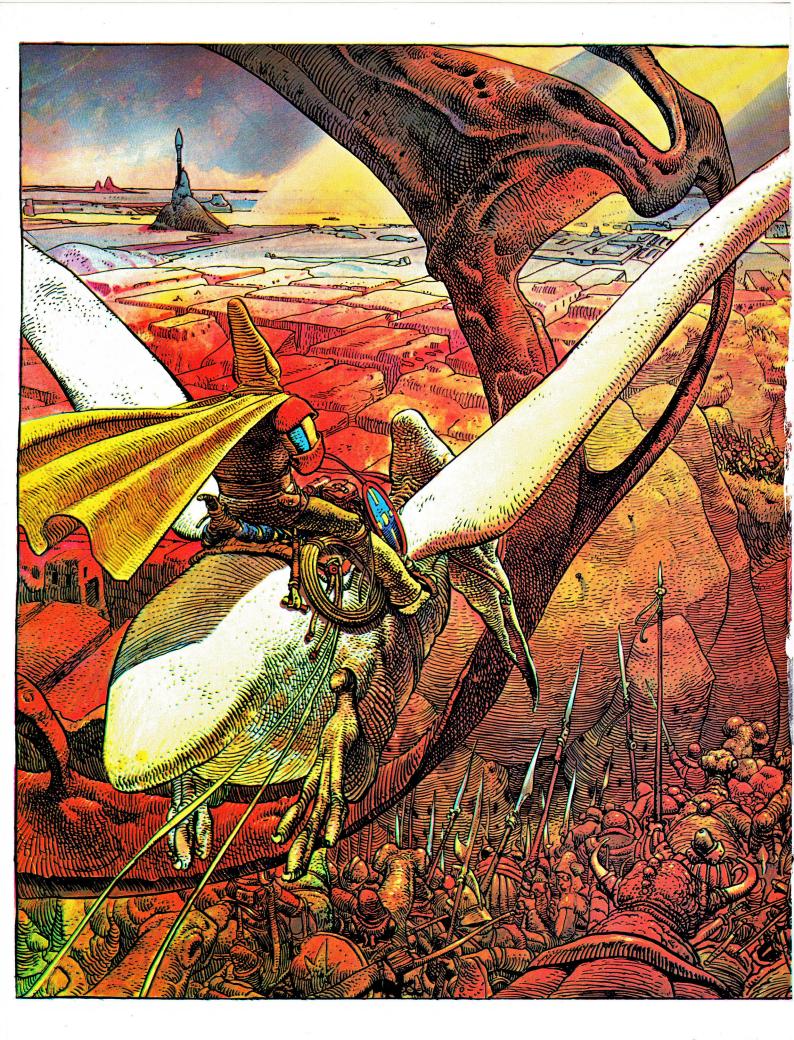


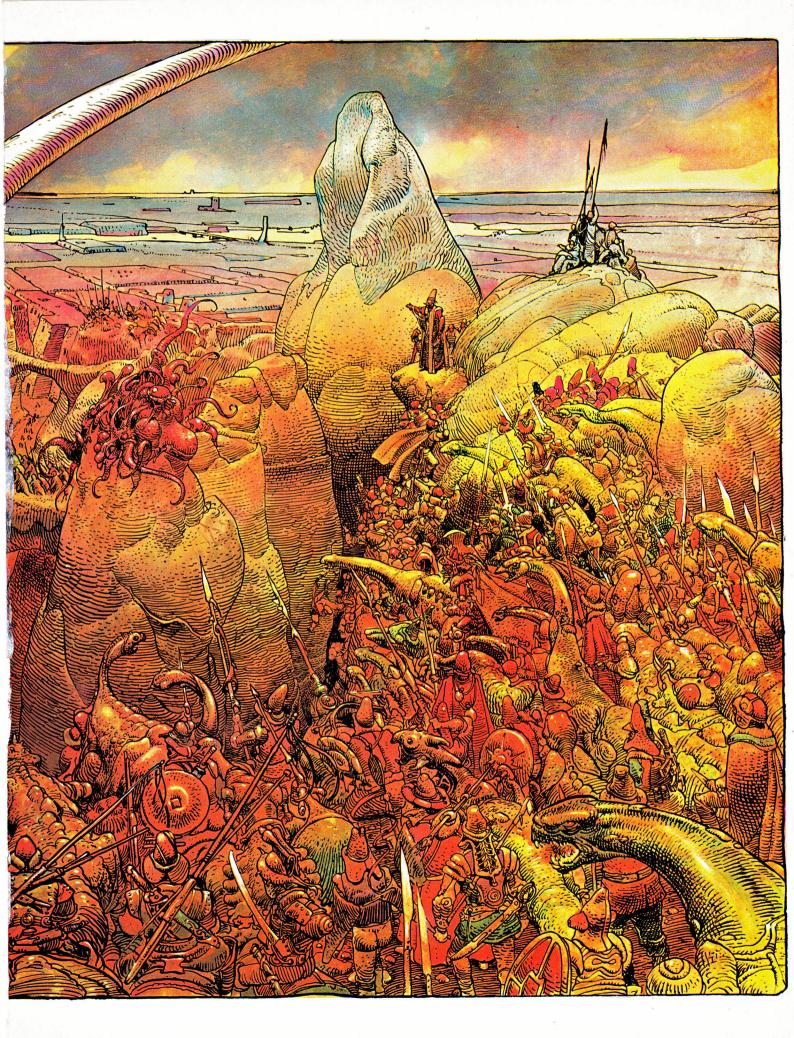


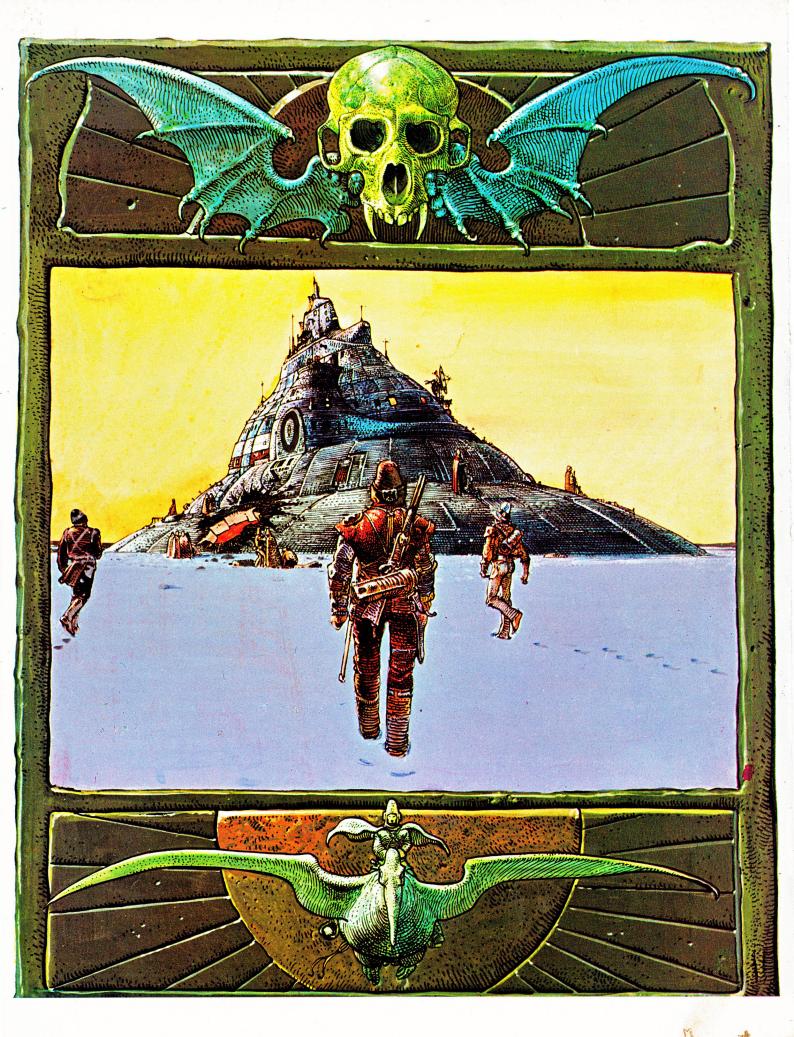


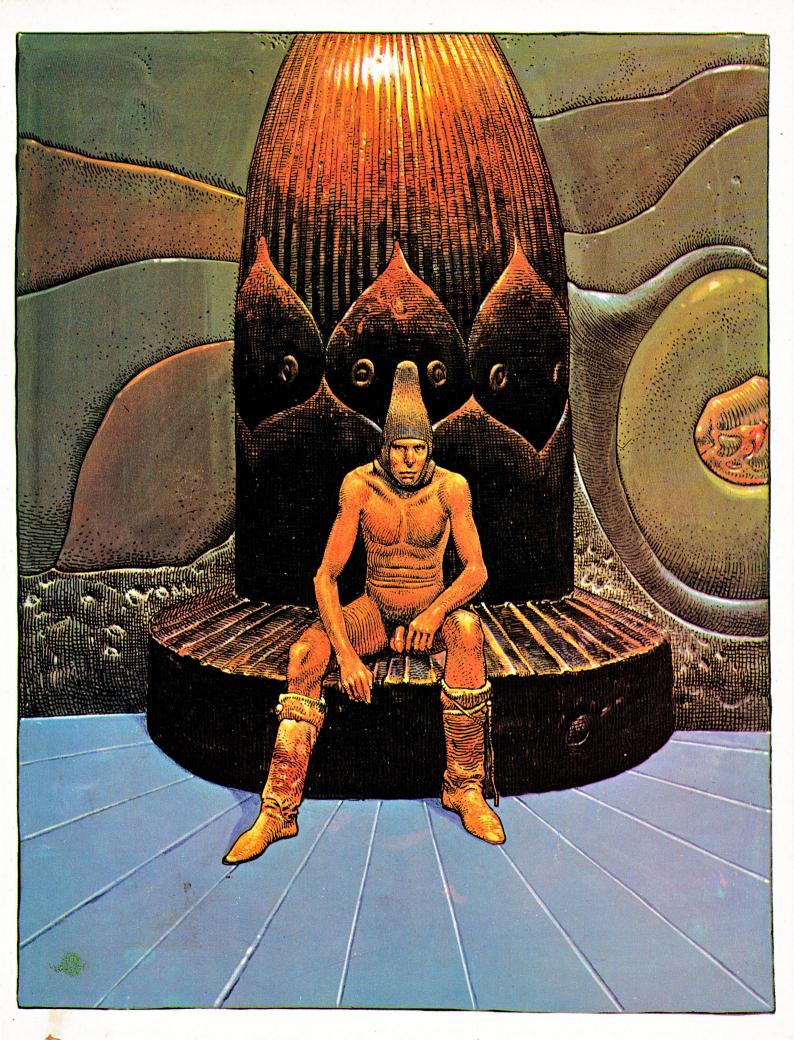


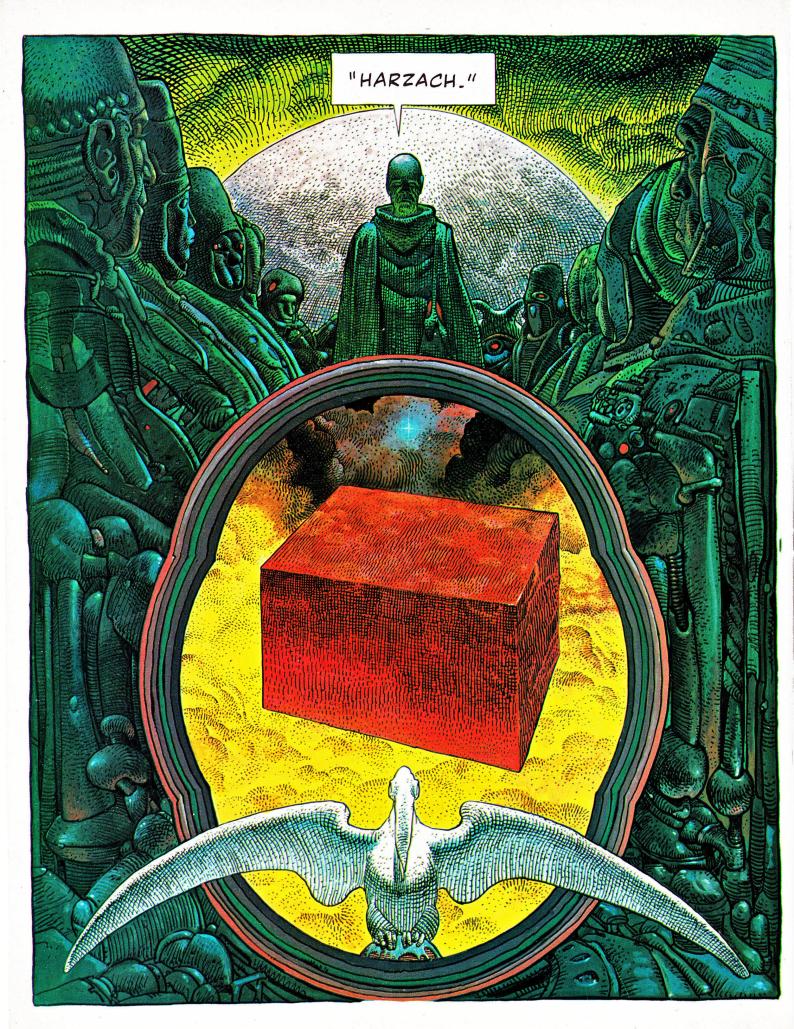














hen Arzach first came out, it was

received like a kind of explosion. It really was a small revolution in the world of comics. The public thought it was fantastic. First, the approach that I had taken, which was to tell a story without words, came as a kind of shock. Then, it was not a story that fit within the usual classifications of comic-book stories at the time. I say comic-book stories, because it obviously was a lot more ordinary when compared to the kinds of stories they did in literary works of fantasy.

There was also the fact that I had put a lot more work into each panel, in fact the kind of work that was usually more associated with a painting or a full-blown illustration. That, too, impressed people deeply.

Arzach was a kind of statement. With it, I tried to plunge into an alien world, a world literally beyond everything we know. But I didn't want to do just any kind of weird story. It had to be very personal, carry a lot of my inner feelings.

When one becomes involved in that kind of work, one opens certain doors inside oneself, and then archetypal forms and images begin to appear. For example, the very first image that you see in **Arzach** is that of a huge tower. It is an obvious phallic symbol. And one finds the same symbolism in Arzach's hat, and many more images spread throughout the stories. Of course, it was not done as a deliberate attempt on my part. I didn't sit down at my desk, and tell myself to draw phallic shapes! No, it was far more subtle, a little like a Rorschach ink blot test.

Arzach is full of dream-like images. When an artist puts himself in a state where he wants to draw what exists at the deepest level of his consciousness, just on the edge of the subconscious mind, then strange things begin to happen. The defenses erected by your conscious mind start crumbling, and the intellect's direction yields to messages from the subconscious. A Ouija board works on the same principles, and so does **Arzach**.

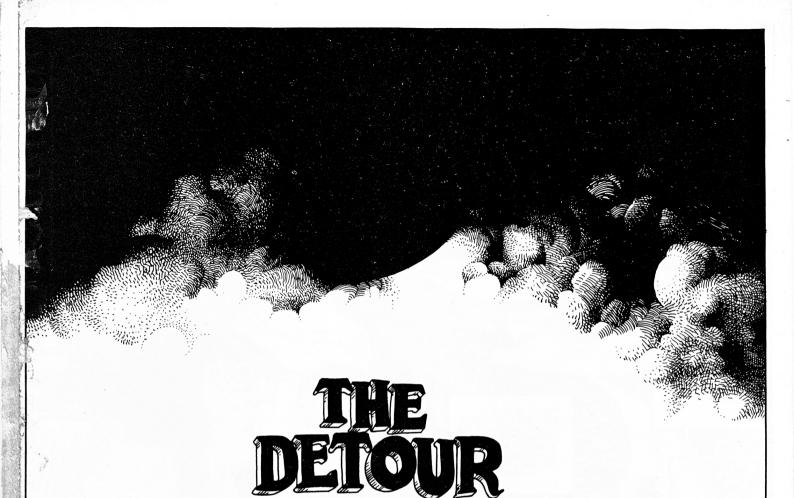
Arzach is full of negative images, because, at the time, I had the same frame of mind as most Parisian comic artists, when being negative was considered a criterion of quality. There is a lot of symbolism of death too, which once again, is not deliberate. Arzach's bird, for instance, obviously belongs to an extinct species. It appears to be made of concrete.

At that time, the only way that I had to open myself to the subconscious plane, and free myself from the direction of my intellect, was to go "below", in those darker zones of myself which, at the time, revealed someone who was suffering, someone who was not living a happy existence, someone who was surrounded by a hard and terrible world. When you open those doors inside yourself, the only pictures that you find are images of death and fear.

To open myself to the planes that lie "above" was much more difficult. Some people are naturally plugged into these planes. They receive positive images, which then merge with what lies "below" in order to make something truly harmonious, halfway between fear and hope. You must not be cut off from your lower zones, or else you end up doing things like little angels, with no link to reality. Ideally, one should grasp the energies from "above", in order to gain the strength to pull up the material from "below" and illuminate it.

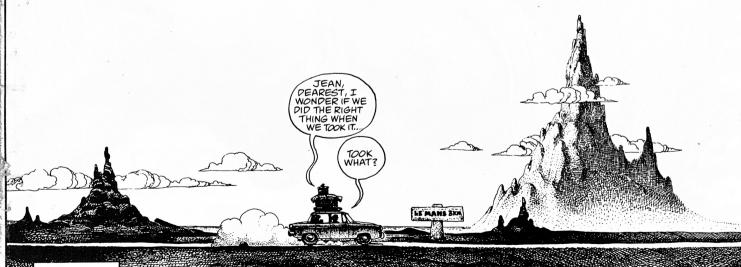
That is the kind of spiritual work that I did with Jean-Paul Appel-Guery at the time of **Aedena**. I tried to open my inner doors to those energies from "above", so that, when I stop being directed by my intellect, I receive images of life instead of images of death. But that only happened after lots of work on all the aspects of my being. I had to change my entire self, my food, my dress, my ways of communicating.

Now that I am working on Arzach again, with Randy and Jean-Marc Lofficier, I feel that it's going to make a new aspect of the character appear, an aspect previously unknown, totally surprising and unforeseable. For example, when they recently spent ten minutes with me discussing their plot for **The Legend of Arzach**, suddenly it was as if an energy woke up and filled the room. It was incredible. I'm very curious to see how it will all turn out.



OR THE SEMI-CRAZY MISADVENTURES OF A SMALL FAMILY DURING THEIR CAR TRIP THROUGH FRANCE ON THEIR WAY TO A RICHLY DESERVED MONTH OF VACATION IN THE ISLAND OF RE.(I)

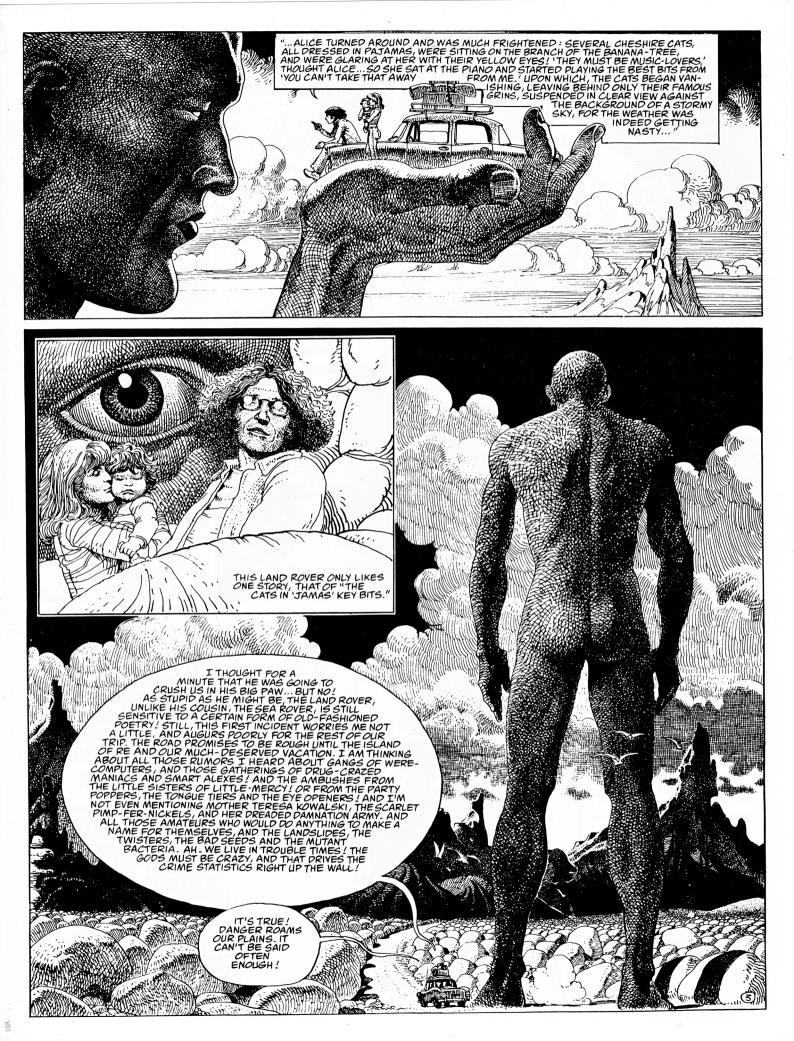
FICTIONALIZED DOCUMENTARY DRAWN IN PEN AND INK BY JEAN GIRAUD FROM A DISCONCERTING ABSENCE OF A SCRIPT BY THE SAME.(2)



FOOTNOTES:

1. ANY SIMILARITIES BETWEEN ANY PEOPLE LIVING OR DEAD AND THOSE FEATURED IN THIS STORY WERE VERY HARD TO ACHIEVE. IT SHOULD ALSO BE MENTIONED THAT THE FOLLOWING STORY WAS DONE BY THE AUTHOR AS PART OF A FEATURE ENTITLED "KATZENJAMMER KIBITZ"...AND WAS DELIVERED ON TIME! (ED.)





WE'VE BEEN DRIVING FOR HOURS NOW, WITHOUT ANY NOTICE-ABLE INCIDENTS. ALL WOULD BE FINE IF IT WASN'T FOR THESE BOTTOMLESS CHASMS!









OF COURSE, ALL THIS SEEMS VERY FAR AWAY NOW. THE FACT THAT I'M HERE, IN MY COZY STUDIO, COMFORTABLY SETTLED IN FRONT OF MY DRAWING TABLE, TELLING YOU ALL THE PROBLEMS WE ENCOUNTERED ON OUR TRIP, PROYES THAT WE WERE INDEED ABLE TO GET AWAY SAFE AND SOUND.

YET, I REMEMBER THAT, AT THE TIME THIS HAPPENED, THE FEELING THAT I HAD WAS A KIND OF ANXIETY, MIXED WITH THE NAGGING AND DEPRESSING THOUGHT THAT MY TIME HAD COME. AS TO MY WIFE, WHO WAS MOPING ON THE BACK SEAT WITH MY DAUGHTER, SHE TOO FELT KIND OF SAD.

AND WHO COULD BLAME US FOR FEELING THAT WAY? CERTAINLY NOT THOSE OF YOU WHO HAVE HAD SOME PREVIOUS ENCOUNTER WITH THE PARTY POPPERS. AT LEAST, NOT THOSE OF YOU WHO LIVED TO TELL THE TALE, HA, HA, HA!

IN ANY EVENT, COMFORTED BY THE KNOWLEDGE THAT NO ONE COULD BLAME US, WE WALLOWED FOR TWO OR THREE MINUTES IN OUR FEELINGS OF ANXIETY, MELANCHOLY AND ALL THAT SORT OF THING.



BUT, NO MORE THAN THREE MINUTES! IT ISN'T FOR NOTHING THAT I'VE WORKED ALL THESE YEARS ON THE APVENTURES OF LIEUTEMANT BLUEBERRY (THANK YOU FOR YOUR NICE LETTERS!), WHO ALWAYS FINDS A WAY TO EXTRICATE HIMSELF FROM OTHERWISE DESPERATE SITUATIONS. ALTHOUGH, AT THE END OF THE LATEST EPISODE, ONE WONDERS IF HE'S REALLY GOING TO MAKE IT THIS TIME. WELL, YOU'LL FIND OUT BY READING THE CONTINUATION OF HIS EXCITING ADVENTURES IN THE VERY NEXT ISSUE OF...ER, I DIGRESS...

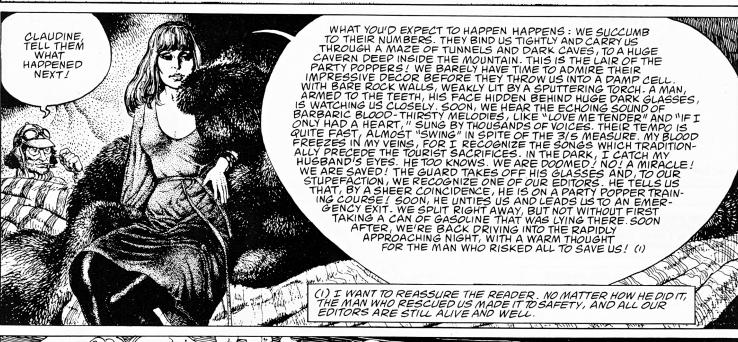
ANYWAY, WITH HIS EXAMPLE IN MIND, I DECIDED TO ORGANIZE MY DEFENSE ...

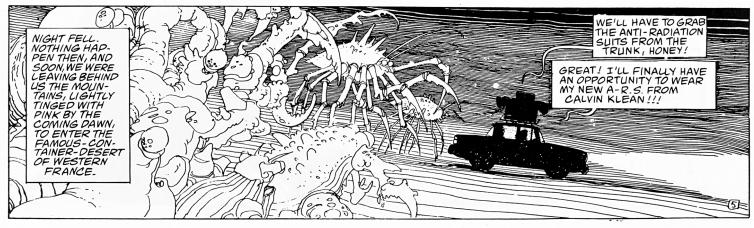
I FOUND A FEW WEAPONS DEEP INSIDE MY CAR TRUNK: A TWO-BLADE KNIFE, A LASER RIFLE WITH BUILT-IN ELECTROSTATIC INDUCTION, UNFORTUNATELY FAKE, TWO MACHINE GUNG WITH THREE HUNDRED AMMO ROUNDS (A MOMENTO FROM MY STAY IN ALGERIA), AND A CRATE OF HAND GRENADES THAT SOME GUY HAD LEFT IN THE STAIRWAL DURING THE EVENTS OF MAY '68... AND THAT WAS ALL!

THAT'S WHEN I FELT SORRY THAT I HADN'T FOLLOWED MY FRIEND GOTLIB'S EXAMPLE, WITH HIS TWO GUN TURRETS, EQUIPPED WITH TWIN CALIBER 12/7 MACHINE GUNS, ON THE ROOF OF HIS ARMORPLATED PINTO.

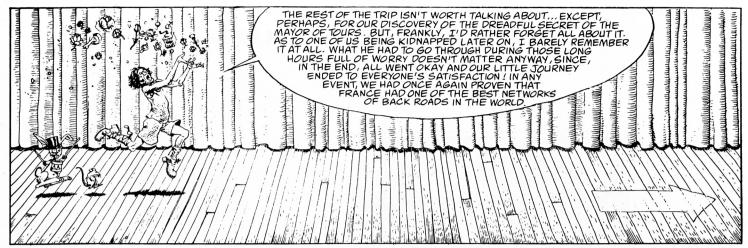


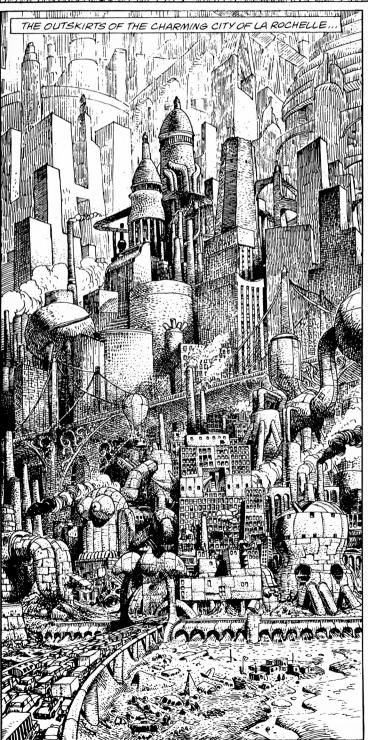
IN ANY EVENT, THE FIGHT WAS FIERCE INDEED!





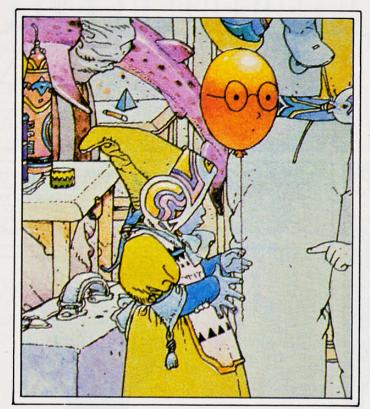






...THEN, ON THE WHARF, WE IMPATIENTLY WAITED FOR THE FERRY TO COME AND CARRY US TO THE ISLAND OF RE, WHICH CALMLY SAT, SILHOUETTED IN THE DISTANCE. THE ISLAND OF RE WHERE, ALL DAY LONG, WE WERE GOING TO ENJOY OUR VACATION, AND LIVE MANY MORE ADVENTURES. BUT, AS KIPLING SAID SO WELL, "THAT'S ANOTHER COMIC-BOOK STORY."





"THE DETOUR"

hen I did **The Detour** for the French, weekly comic magazine, "Pilote", I was between **Blueberry** stories. At the time, as Moebius, I was also drawing SF illustrations. My friend Philippe Druillet was always nagging me to do a comic story in that style, but I was too lazy.

Then, one day, I made up my mind and unleashed my imagination, and the story of **The Detour** came naturally. It's a classic, funny story. At the time, we used to vacation on the Island of Re on the French West Coast, and that island is very flat, very dull. You know that, sometimes, to make things funny, you just completely turn them around. That's what I did with **The Detour**.

The story really told itself, straight from my subconscious mind, panels following panels. It is really a very simple parable. If you follow everyone's beaten path in society, all is fine. But if you take another route, a detour, then you start experiencing weird adventures, and no one knows for sure where it will lead.

"THE BALLAD"

I bought "Illuminations", a collection of poetry by Arthur Rimbaud, primarily because I liked the title. I read some of the poems, and found them very beautiful, then I put the book on my shelves and all but forgot about it.

Then, one day, I was looking for an idea for a story. Jodorowsky had told me about a trick of his. When you're stuck without an idea, you empty your mind, you walk to your bookshelf, you grab a book, you open it, and there's your idea. That's what I did, and of course, I grabbed "Illuminations" and I found the poem, "Fleur". After that, the story just wrote itself.

When it came to the ending, however, I wanted to continue the story, but I had a deadline. So I took the easiest and most awful way out. I just killed off the characters in a kind of twist ending. It was a terrible thing to do, and now, I very much regret having done it. I'd like to make up for it and, someday, show that, in fact, it was all a trick and that Pooh and Loona are still alive, somewhere.

"THE WHITE CITADEL"

Most of the people that were studying spirituality with Appel-Guery did not know much about comics. Because of this, when I showed them what I had done, they immediately picked on the morbid, and overall negative feelings that permeated my stories.

So I began feeling ashamed, and I decided to do something really different, just to show them that I could do it. At the time, I had a friend who was reading the Round Table books, which I had never read, and he kept telling me how beautiful they were. So I decided that I would do a vast heroic fantasy saga, with elves, goblins, knights, everything. That's why I did **The White Citadel.**

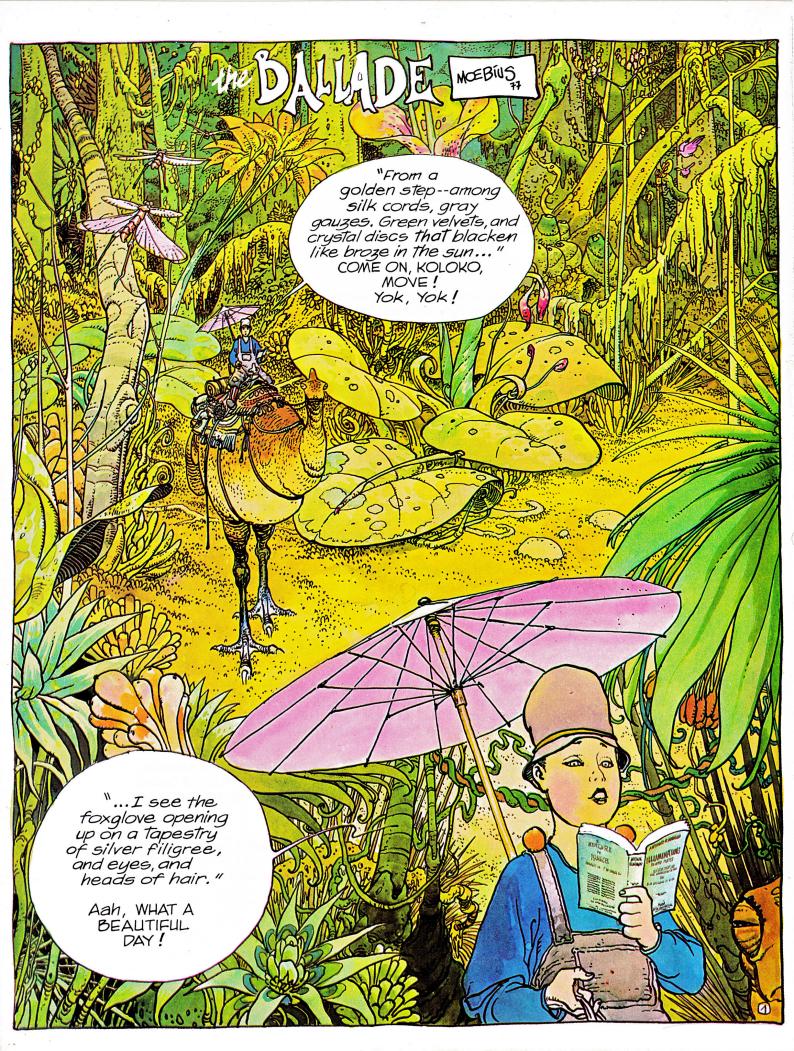
It didn't work, of course. Although my intellect had decided to do it that way, I really work with my subconscious, which won't follow directions. So, what I ended up drawing was yet another morbid, negative story. When my friends saw it, they laughed and said it was hopeless!

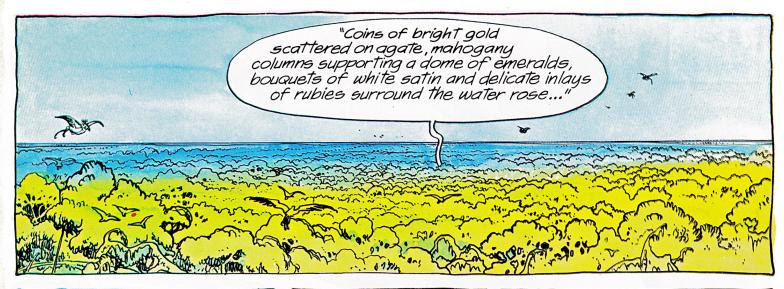
"KTULON"

I was very impressed by H.P. Lovecraft. "The Case of Charles Dexter Ward", "The Colour Out of Space", "The Statement of Randolph Carter", etcetera. At the time, I wasn't really aware of all the subterranean energies his stories carried, but I was nevertheless going along with all my fellow artists, who thought Lovecraft was really something. Druillet, for example, was almost a priest of Lovecraft.

Also, Lovecraft's mythology was sufficiently well known to be able to be used as a referential joke. I happened to connect it to something I had read in the French press about President Giscard d'Estaing using the privilege of his office to go to Africa and hunt wild game. I was terribly shocked by this, and I wanted to do a story about it.

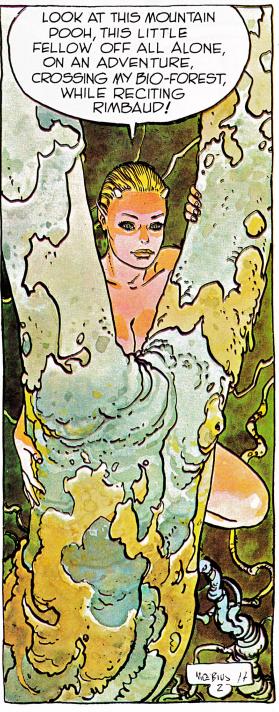
When I actually drew **Ktulon,** I didn't specifically aim it at Giscard, however, because it would have meant drawing a caricature of him, which is something I hate. Also, I have a natural sense of carefulness that told me that, perhaps, I didn't have all the facts. So, I ended up doing it a little like a humorous fable.

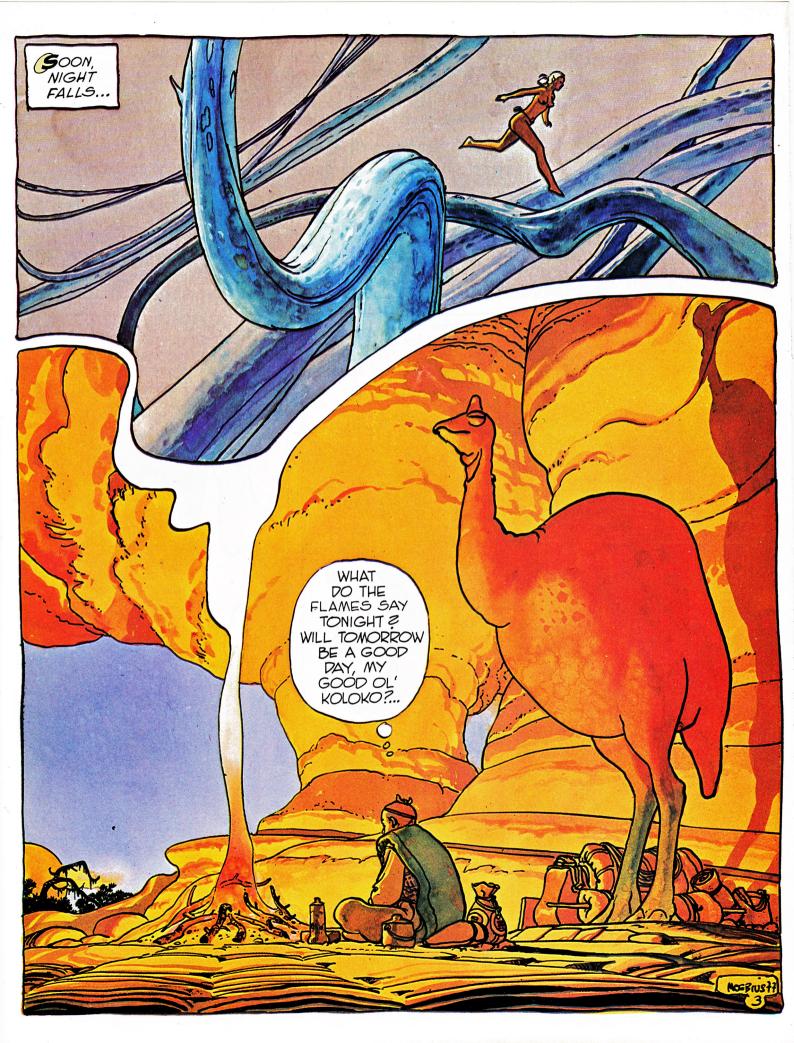




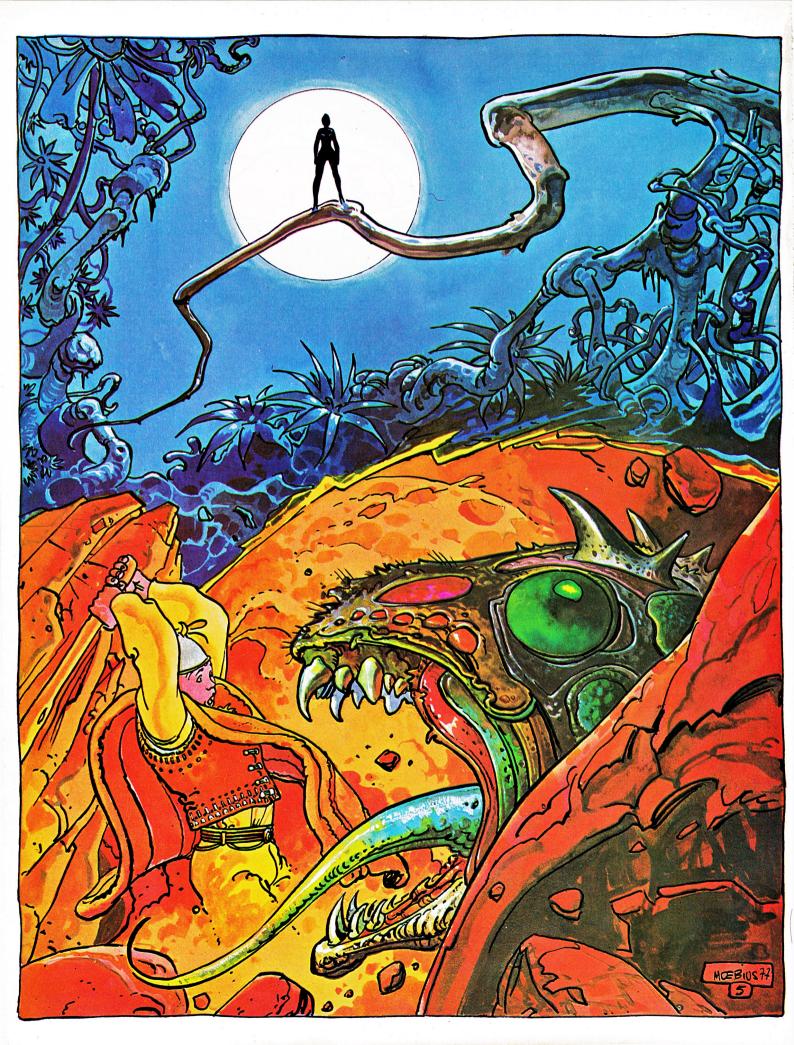


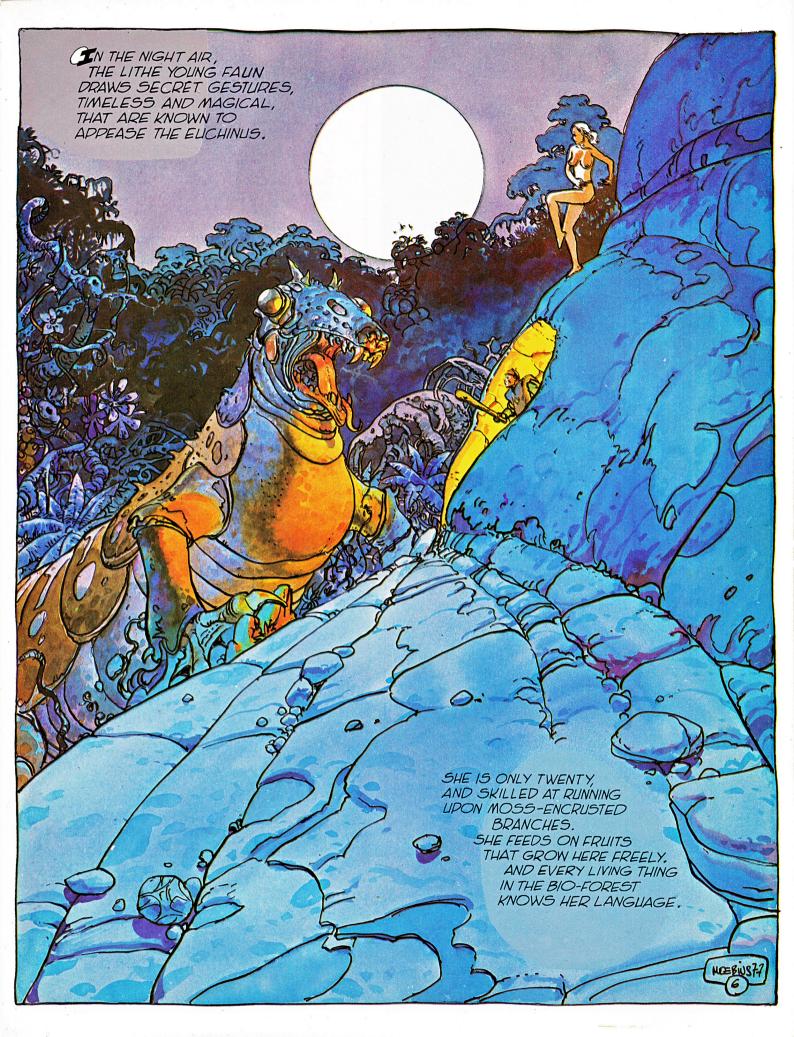


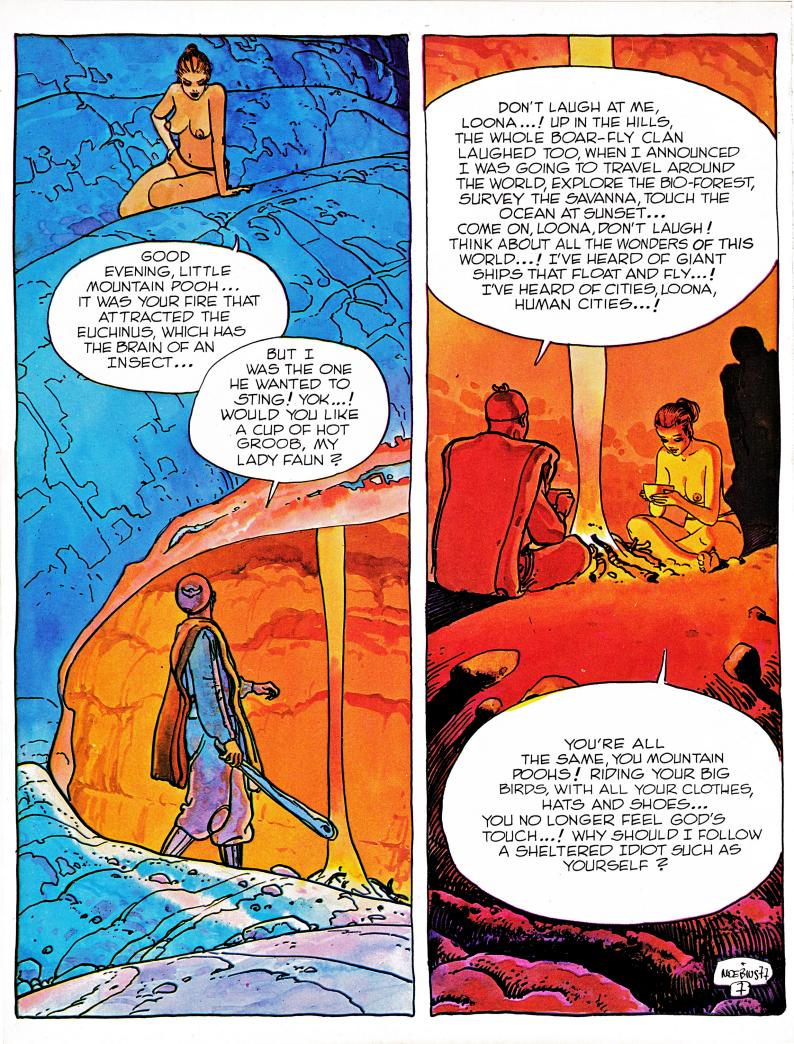


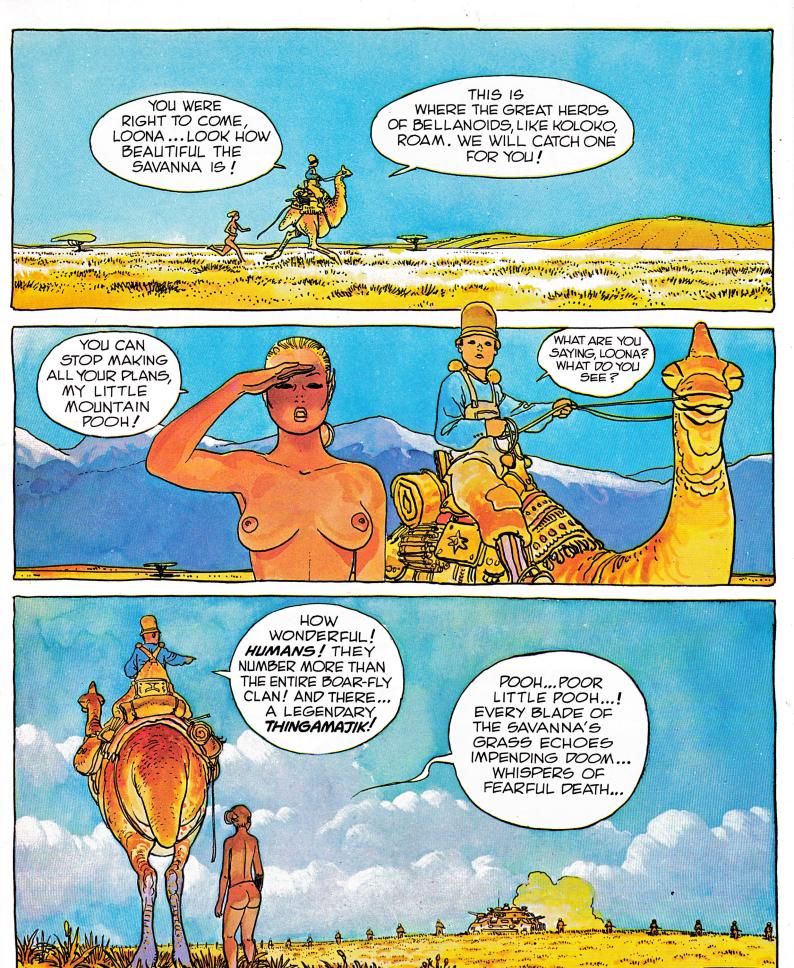


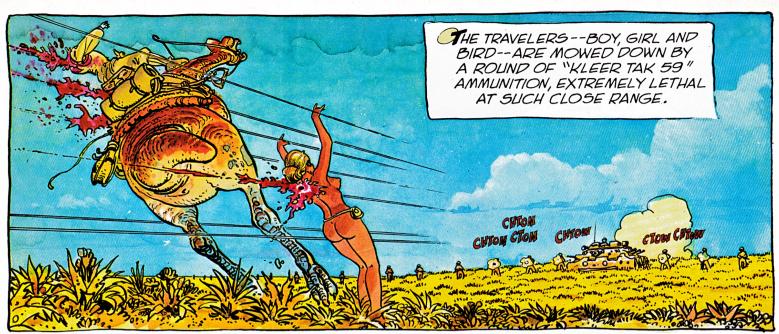




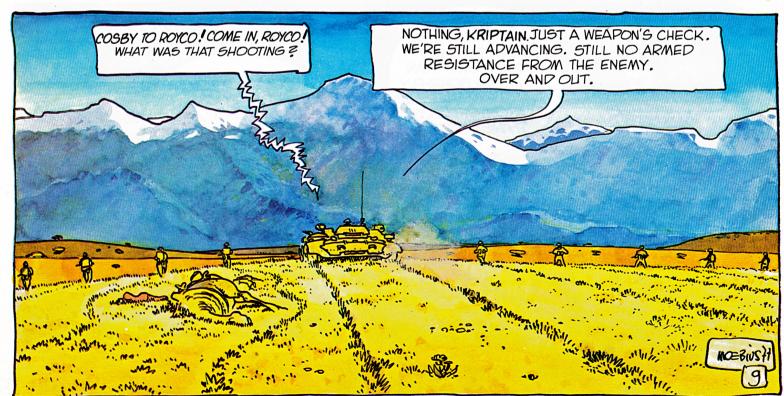












"FLOWER", THE POEM READ BY POOH, IS FROM "ILLUMINATIONS" BY ARTHUR RIMBAUD. THE TRANSLATION IS BY BERTRAND MATHIEU.

FEIDO MEBIUS 77.

